

Noise Sensitivity on Equivalence Relations

Omar Elshinawy[‡]

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Abstract

Noise sensitivity was first introduced by Benjamini, Kalai and Schramm in their seminal work on Boolean functions. We propose a construction of a similar taste on binary relations. By *flipping* every relation with a small probability p , a natural question on recoverability arises, to which give a positive answer in the case of an equivalence relation (X, \sim) . We prove that equivalence relations are *noise-stable* under the prescribed model. In particular, we propose a simple reconstruction algorithm, and show that it achieves an asymptotically zero misclassification error.

[‡] Constructor University | School of Computer Science and Engineering
Supervised by Prof. Dr. Keivan Mallahi Karai

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Family Name, First Name	Elshinawy, Omar Mohamed Hasan Mostafa
Matriculation number	30006525
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1 Noise Sensitivity

1.1 On Boolean Functions

The notion of Noise sensitivity was first introduced by Benamini, Kalai and Schramm [1] in their seminal work on Boolean functions. Given a string x of n -many bits, set \tilde{x} to be the string that disagrees with x on the i -th bit with a small probability p . Here, \tilde{x} is seen as a random perturbation of x . The *noise sensitivity*[†] of f is then measured by

$$\text{NS}_p(f) := \mathbb{P}[f(\tilde{x}) \neq f(x)]$$

which captures how much noise is needed to perturb the output. We then say that f is *noise sensitive* if there exists a $p \in (0, 1)$ for which

$$\lim_{n \rightarrow \infty} \text{NS}_p(f) = \frac{1}{2}.$$

It is *noise insensitive* if the same limit converges to $(0, \frac{1}{2})$, and *noise stable* if for vanishingly small p , the limit converges to zero uniformly in n . For instance, it is not difficult to believe that the parity function is a great example of a *noise sensitive* boolean function, whereas the majority function is *noise stable* for vanishingly small perturbations. It is important to note that convergence of $\text{NS}_p(f)$ to $\frac{1}{2}$ encodes the idea that the odds are no better than a random output, that is either zero or one with probability $\frac{1}{2}$. In that respect, f is sensitive.

1.2 On Binary Relations

We propose a construction of a similar taste on binary relations. For every pair $i, j \in X$, let X_{ij} be a Bernoulli random variable with parameter p . Next, require that

$$i \sim' j \iff \begin{cases} i \sim j \wedge X_{ij} = 0 \\ i \not\sim j \wedge X_{ij} = 1 \end{cases}.$$

In a new *noisy* relation \sim' , we eliminate pairs $i \sim j$ with $X_{ij} = 1$ and introduce $i \not\sim j$ with $X_{ij} = 1$. The challenge here is that, unlike on boolean functions, only one flip is required to yield a completely new relation, making it impractical to directly compare \sim' to \sim . To address this, we define a recovery-based notion of stability,

$$\text{NS}(\sim) := \inf_{\mathbb{A}} \mathbb{P}[\mathbb{A}(\sim') \neq (\sim)]$$

where \mathbb{A} is understood to be a recovery algorithm. It is important to note that if $|X| = n$, an order $\Theta(1)$ of noise will asymptotically destroy all structure, as one expects $\Theta(n^2)$ flips on all pairs $(i, j) \in X^2$. Setting $p = \Theta(1)$ therefore not only trivialises the theory, it goes against the original idea of small perturbations. For these reasons we would like to relax the noise condition.

Definition 1.1 (Noise Sensitivity on Binary Relations). Let \sim be a binary relation on X , and set $p = \mathcal{O}(1/n)$. Next, define

$$L := \lim_{|X| \rightarrow \infty} \text{NS}(\sim).$$

1. If $L = 0$, then \sim is *noise stable*.[‡]
2. If $L \in (0, 1)$, and \sim is not *noise stable*, then \sim is *noise insensitive*.
3. If $L = 1$, then \sim is *noise sensitive*.

Remark. \sim is noise sensitive, then any algorithm almost surely fails, and is no better than a random prediction. This is consistent with the boolean setting, with the subtle difference that the target space of binary relations is infinite. A random prediction is therefore incorrect with probability 1, and not $\frac{1}{2}$ as observed earlier.

The following discussion studies noise sensitivity on an equivalence relation, and motivates a recovery algorithm that utilises its natural properties.

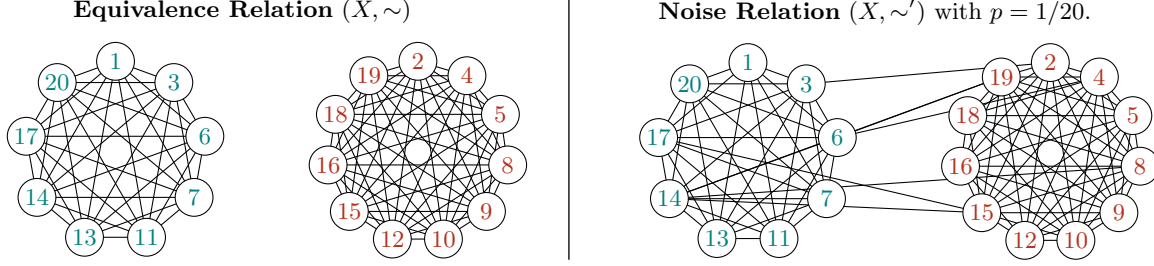
[1] *Noise Sensitivity of Boolean Functions and Applications to Percolation.*

[†]While this is not the original definition, one may show that it is equivalent to *asymptotic noise sensitivity* in [1].

[‡]The uniformity condition is satisfied, as an algorithm \mathbb{A} that tolerates a noise rate p also tolerates $p' < p$.

1.3 On Equivalence Relations

One starts with an equivalence relation (X, \sim) of size n . Here, we apply noise *symmetrically*^{*} to all distinct pairs $i, j \in X$. To give an example,



N.B: Reflexivity is not reflected in this graph.

Central to our discussion is the question on recoverability. One may concede that it is quite tempting to simply conclude that X_1 and X_2 are two separate equivalence classes; however, this intuition needs be formalised.

The focus then turns to the transitive encoding of \sim , which is lost with probability one. All transitivity, however, is not lost! *Much* of the transitivity survives under noise. The first question this thesis answers is that of quantifying how *much* is lost.

Definition 1.2 (Score). For $i, j \in X$, define

$$s(i, j) = \sum_{w \in X \setminus \{i, j\}} \mathbb{1}[i \sim w] \cdot \mathbb{1}[w \sim j]$$

to be the count of neighbours of w that witness the relation of i, j .

Remark. This natural measure pushes the transitive property to its full length. It is not difficult to see that for members $i \sim j$ there are $n_\alpha - 2$ other witnesses $w \in X_\alpha$, with n_α the size of X_α . If $i \not\sim j$, then the score is simply null.

Definition 1.3 (Score Matrix). Define

$$S_\sim := \begin{pmatrix} s(1,1) & s(1,2) & \dots & s(1,n) \\ s(2,1) & s(2,2) & \dots & s(2,n) \\ \vdots & \vdots & \ddots & \vdots \\ s(n,1) & \dots & s(n,n-1) & s(n,n) \end{pmatrix}$$

to store the scores $s(i, j)$ for every $i, j \in X$.

For the previous example, S_\sim is just

$$\begin{pmatrix} \underline{1} & \underline{2} & \underline{3} & \underline{4} & \underline{5} & \underline{6} & \underline{7} & \underline{8} & \underline{9} & \underline{10} & \underline{11} & \underline{12} & \underline{13} & \underline{14} & \underline{15} & \underline{16} & \underline{17} & \underline{18} & \underline{19} & \underline{20} \\ \begin{pmatrix} 8 & 0 & 7 & 0 & 0 & 7 & 7 & 0 & 0 & 0 & 7 & 0 & 7 & 7 & 0 & 0 & 7 & 0 & 0 & 7 \\ 0 & 10 & 0 & 9 & 9 & 0 & 0 & 9 & 9 & 9 & 0 & 9 & 0 & 0 & 9 & 9 & 0 & 9 & 9 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix} & \begin{matrix} 1 \\ 2 \end{matrix} \end{pmatrix}_{20 \times 20}$$

whereas a noisy $S_{\sim'}$ is given by

$$\begin{pmatrix} \underline{1} & \underline{2} & \underline{3} & \underline{4} & \underline{5} & \underline{6} & \underline{7} & \underline{8} & \underline{9} & \underline{10} & \underline{11} & \underline{12} & \underline{13} & \underline{14} & \underline{15} & \underline{16} & \underline{17} & \underline{18} & \underline{19} & \underline{20} \\ \begin{pmatrix} 7 & 1 & 6 & 1 & 0 & 6 & 6 & 0 & 0 & 0 & 6 & 0 & 6 & 7 & 1 & 0 & 6 & 0 & 1 & 6 \\ 1 & 11 & 0 & 9 & 9 & 3 & 1 & 9 & 9 & 9 & 1 & 8 & 1 & 4 & 9 & 9 & 2 & 8 & 9 & 1 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{pmatrix} & \begin{matrix} 1 \\ 2 \end{matrix} \end{pmatrix}_{20 \times 20}$$

Fixing $x \in X$, observe the significant *gap* between scores of members $i \sim x$ and those of non-members $j \not\sim x$.

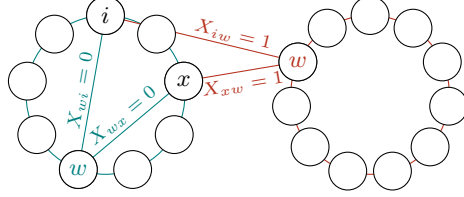
^{*}in the sense that $X_{ij} = X_{ji}$.

2.1 The Score Gap

Lemma 2.1. *The random variable $\hat{\xi}_{in}$ is given by*

$$\tilde{s}(x, i) = \sum_{w \in X_i \setminus \{x, i\}} (1 - X_{xw}) \cdot (1 - X_{wi}) + \sum_{w \notin X_i} X_{xw} \cdot X_{wi}.$$

Argument. A quick justification goes as follows. If $w \in X_i$, then $x \sim w \wedge w \sim i$. This relation survives in \sim' if the relations do not *flip*, meaning $X_{xw} = X_{wi} = 0$. On the other hand, $w \notin X_i$ implies that w is not connected to either elements, and both relations must *flip* to get a contribution.

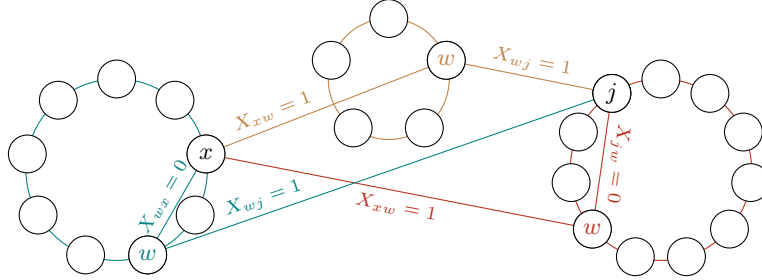


ξ

Lemma 2.2. *The random variable $\hat{\xi}_{out}$ is given by*

$$\tilde{s}(x, j) = \sum_{w \in X_i \setminus \{x\}} (1 - X_{xw}) \cdot X_{wj} + \sum_{w \in X_j \setminus \{j\}} X_{1w} \cdot (1 - X_{wj}) + \sum_{w \notin X_i \sqcup X_j} X_{xw} \cdot X_{wj}$$

Argument. $w \in X_i$ implies that the inner-connection X_{wx} must not flip, while the outer-connection X_{wj} must flip. The same argument is true for $w \in X_j$. Finally, and as discussed earlier, $w \notin X_i \sqcup X_j$ costs two flips.



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Lemma 2.3. *The gap $\hat{\xi} := \hat{\xi}_{in} - \hat{\xi}_{out}$ is given by*

$$(X_{xi} + X_{xj} - 1) \cdot X_{ij} + \sum_{w \in X_i \setminus \{x, i\}} (1 - X_{xw}) \cdot (1 - X_{wi} - X_{wj}) + \sum_{w \in X_j \setminus \{j\}} X_{xw} \cdot (X_{wi} + X_{wj} - 1) + \sum_{w \notin X_i \sqcup X_j} X_{xw} \cdot (X_{iw} - X_{jw})$$

that is, a sum of independent random variables. Furthermore, if $\xi := \mathbb{E}[\hat{\xi}]$ is the expected gap, then

$$\xi = (n_i - 2) - (3n_i + n_j - 6) \cdot p + (2n_i + 2n_j - 4) \cdot p^2 = \mathcal{O}(n_i).$$

Computation. Using the previous two computations, we write

$$\hat{\xi} = \hat{\xi}_{in} - \hat{\xi}_{out} = \overbrace{\sum_{w \in X_i \setminus \{x, i\}} (1 - X_{xw}) \cdot (1 - X_{wi})}^A + \overbrace{\sum_{w \notin X_i} X_{xw} \cdot X_{wi}}^B \quad (\text{by } \mathbf{2.1})$$

$$- \underbrace{\sum_{w \in X_i \setminus \{x\}} (1 - X_{xw}) \cdot X_{wj}}_C - \underbrace{\sum_{w \in X_j \setminus \{j\}} X_{xw} \cdot (1 - X_{wj})}_D - \underbrace{\sum_{w \notin X_i \sqcup X_j} X_{xw} \cdot X_{wj}}_E \quad (\text{by } \mathbf{2.2})$$

To obtain a sum of independent random variables, one would like to rewrite this expression over disjoint sets.

$$\begin{aligned}
A - C &:= \sum_{w \in X_i \setminus \{x, i\}} (1 - X_{xw}) \cdot (1 - X_{wi}) - \sum_{w \in X_i \setminus \{x\}} (1 - X_{xw}) \cdot X_{wj} \\
&= (X_{xi} - 1) \cdot X_{ij} + \sum_{w \in X_i \setminus \{x, i\}} (1 - X_{xw}) \cdot (1 - X_{wi} - X_{wj}) \tag{a}
\end{aligned}$$

$$\begin{aligned}
B - E - D &:= \sum_{w \notin X_i} X_{xw} \cdot X_{wi} - \sum_{w \notin X_i \sqcup X_j} X_{xw} \cdot X_{wj} - \sum_{w \in X_j \setminus \{j\}} X_{xw} \cdot (1 - X_{wj}) \\
&= \sum_{w \in X_j} X_{xw} \cdot X_{wi} + \sum_{w \notin X_i \sqcup X_j} X_{xw} \cdot (X_{wi} - X_{wj}) + \sum_{w \in X_j \setminus \{j\}} X_{xw} \cdot (X_{wj} - 1) \\
&= X_{xj} \cdot X_{ji} + \sum_{w \notin X_i \sqcup X_j} X_{xw} \cdot (X_{iw} - X_{jw}) + \sum_{w \in X_j \setminus \{j\}} X_{xw} \cdot (X_{wi} + X_{wj} - 1) \tag{b}
\end{aligned}$$

Adding (a) to (b) gives the result, where the singletons are factored together via $X_{ij} = X_{ji}$. By linearity of expectation, ξ is then the sum of expected values of each component of the sum.

$$\xi = (2p - 1) \cdot p + (n_i - 2) \cdot (1 - p) \cdot (1 - 2p) + (n_j - 1) \cdot p \cdot (2p - 1) + 0$$

Rewriting as a polynomial in p , one obtains the result. ξ

Lemma 2.4. *Var $[\hat{\xi}]$ is of order $\mathcal{O}(n_i \cdot p)$. More precisely,*

$$\text{Var}[\hat{\xi}] = (3n_i + n_j - 6) \cdot p + (2n - 11n_i - 5n_j + 18) \cdot p^2 + (12n_i + 8n_j - 2n - 20) \cdot p^3 + (-4n_i - 4n_j + 8) \cdot p^4$$

Proof. If $A, B \sim \text{Bern}(p)$, then

- $A^2 = A \implies \mathbb{E}[A^2] = p$
- $(1 - A)^2 = (1 - A) \implies \mathbb{E}[(1 - A)^2] = 1 - p$
- $(1 - A - B)^2 = (1 + 2AB - A - B) \implies \mathbb{E}[(1 - A - B)^2] = 1 - 2p + 2p^2$

Utilising $\text{Var}[Z] := \mathbb{E}[Z^2] - \mathbb{E}[Z]^2$, we get that

$$\begin{aligned}
\text{Var}[(X_{xi} + X_{xj} - 1) \cdot X_{ij}] &= (1 - 2p + 2p^2) \cdot p - (1 - 2p)^2 \cdot p^2 = p - 3p^2 + 6p^3 - 4p^4 \\
\text{Var}[(1 - X_{xw}) \cdot (1 - X_{wi} - X_{wj})] &= (1 - p) \cdot (1 - 2p + 2p^2) - (1 - p)^2 \cdot (1 - 2p)^2 = 3p - 9p^2 + 10p^3 - 4p^4 \\
\text{Var}[X_{xw} \cdot (X_{wi} + X_{wj} - 1)] &= p \cdot (1 - 2p + 2p^2) - p^2 \cdot (1 - 2p)^2 = p - 3p^2 + 6p^3 - 4p^4 \\
\text{Var}[X_{xw} \cdot (X_{iw} - X_{jw})] &= p \cdot (2p - 2p^2) - 0 = 2p^2 - 2p^3
\end{aligned}$$

Then, by independence, $\text{Var}(\hat{\xi})$ is the sum of variances of individual terms. Computation (2.3) gives

$$\text{Var}[\hat{\xi}] = (n_i - 2) \cdot (3p - 9p^2 + 10p^3 - 4p^4) + n_j \cdot (p - 3p^2 + 6p^3 - 4p^4) + (n - n_i - n_j) \cdot (2p^2 - 2p^3).$$

This expression is indeed of order $\mathcal{O}(n_i \cdot p)$. Rewriting as a polynomial in p gives the result. ξ

2.2 Large Deviations

The implication of (2.3) is that the score gap grows linearly in n_i . This is great progress, but one still needs to gauge large deviations $\hat{\xi}$ below the expected gap ξ . We interest ourselves in lower-tail deviations, as such deviations close in the gap between the two distributions of $\hat{\xi}_{\text{in}}$ and $\hat{\xi}_{\text{out}}$, making them less distinguishable. For this specific purpose, the Bernstein bound comes into play, giving an exponentially decaying bound on such deviations.

Lemma 2.5. *Let \mathcal{A} be the event that any score gap $\hat{\xi}$ deviates below the expected gap ξ by at least a linear multiple $\alpha \cdot \xi$, for some $\alpha \in \mathbb{R}$. Assume further that the equivalence classes n_i grow linearly in n . Then,*

$$\mathbb{P}[\mathcal{A}] \xrightarrow{n \rightarrow \infty} 0.$$

Proof. First, if there are n^2 scores, then there is at most n^4 possible score gaps. We know from (2.3) that $\hat{\xi}$ is a sum of independent random variables, bounded in absolute value by one. Furthermore, (2.4) tells us that every term of the sum has bounded variance. Applying the Bernstein bound gives

$$\mathbb{P}[\mathcal{A}] \leq n^4 \exp\left(-\frac{\alpha^2 \cdot \xi^2}{2\sigma^2 + 2/3 \cdot \alpha \cdot \xi}\right) \xrightarrow{n \rightarrow \infty} n^4 \exp\left(-\frac{\Theta(n^2)}{\Theta(n \cdot p) + \Theta(n)}\right) = 0. \quad \boxed{\xi}$$

Remark. The statement might fail when n_i does not grow linearly in n , for example, if $n_i = \Theta(\log(n))$.

3 Main Results

To prove that the equivalence relation \sim is *noise stable*, the strategy is to supply an algorithm \mathbb{A} with an asymptotically zero misclassification error.

3.1 The Algorithm

Let us recall the key protagonists of this construction. With $x, i \in X_i$ and $j \in X_j$, the goal was to separate members from non-members. In theory, we have explicit expressions for the expected gap $\xi(n_i, n_j, p)$ with variance $\text{Var}[\xi] =: \sigma^2(n, n_i, n_j, p)$. In practice, however, this requires knowledge of, n_i, n_j , namely the size of each equivalence class sizes.

The idea is to establish a lower bound for the gap, regardless of n_j . For this discussion, set $\epsilon n \leq n_\alpha \leq n$.

Lemma 3.1. *Let $\xi_+(n, n_i, p) = (n_i - 2) - (3n_i + \epsilon n - 6) \cdot p + (2n - 4) \cdot p^2$. Then, $\xi_+ \geq \xi$.*

Computation. The contribution of n_j is negative, therefore we replace it with ϵn . $\boxed{\xi}$

Lemma 3.2. *Let $\sigma_+^2(n, n_i, p)$ be given by*

$$(n_i - 2) \cdot (3p - 9p^2 + 10p^3 - 4p^4) + n \cdot (p - 3p^2 + 6p^3 - 4p^4) + (n - n_i - \epsilon n) \cdot (2p^2 - 2p^3).$$

Then, $\sigma_+^2 \geq \sigma^2$.

Computation. We replace n_j with ϵn when the contribution is negative, and n when it is positive. $\boxed{\xi}$

Remark. The reason why we still get good estimates is that n_j is linear in n , and always has a factor of $p = \Theta(1/n)$.

The crucial insight is as follows. If the gap $\hat{\xi}$ deviates below ξ_+ by t , and $\xi_+ - \xi$ is positive (3.1), then $\hat{\xi}$ has surely deviated from ξ by at least t . From there we obtain t and may apply the Bernstein inequality,

$$\mathbb{P}[\xi - \hat{\xi} \geq t] \leq \exp\left(-\frac{t^2}{2\sigma^2 + 2/3 \cdot \alpha \cdot t}\right) \leq \exp\left(-\frac{t^2}{2\sigma_+^2 + 2/3 \cdot t}\right) \quad (\text{by } 3.2)$$

This is a proper sieve for non-members j . Next, computing the score matrix can be computationally expensive. Let us propose a more sustainable solution.

Lemma 3.3. *Let (X, \sim') be a noisy equivalence relation, and set A to be its adjacency matrix. Then,*

$$S_{\sim'} = A^2 - 2 \cdot A + I.$$

Proof. It is a well-known fact that the square of an adjacency matrix gives all paths $i \rightarrow k \rightarrow j$. This is very close to $s(i, j)$, with the exception that the score purely counts common neighbours. It counts every x for which

$$i \sim x \wedge x \sim j. \quad (x \neq i \neq j)$$

If $x = i$ or $x = j$, the condition simplifies to $i \sim j$. When $i \neq j$, we have two different x that are counted, so A^2 differs from S_{\sim} by two. Otherwise, $i = j$ and x is counted once, so the identity matrix accounts for the over-subtraction. ξ

Our algorithm takes an adjacency matrix of size $n \times n$, and a parameter p .

Input: (A, p)

$n \leftarrow A_{n \times n}$ ▷ Get n

$S \leftarrow A^2 - 2 \cdot A + I_n$ ▷ (3.3)

for each row $x \in \{1, \dots, n\}$ **do**

$\tilde{s} = \{\tilde{s}(x, k)\}_{k=1}^n$ ▷ Score row

$\tilde{s} \leftarrow \text{sort}(\tilde{s})$ ▷ Sort descendingly

for each element $k \in \{1, \dots, n\}$ **do** ▷ Assume $n_i = k$ and find best fit

$\sigma_+^2 \leftarrow \text{Var}(n, k, p)$ ▷ (3.2)

$\xi_+ \leftarrow \xi_+(n, k, p)$ ▷ (3.1)

$\hat{\xi} \leftarrow \tilde{s}(k) - \tilde{s}(k+1)$ ▷ Measured gap

$t \leftarrow \xi_+ - \hat{\xi}$ ▷ Deviation Value

if $t < 0$ **then**

continue ▷ Skip upper deviations

else

$T(k) \leftarrow \text{Bernstein}(\sigma_+^2, t)$ ▷ Compute deviation probabilities

end if

end for

$\tau(x) \leftarrow \tilde{s}(\arg_k \max T(k))$ ▷ Least-unlikely approach

end for

Return: Thresholds τ

With the score thresholds in hand, one may easily recover (X, \sim) .[‡] This is what we prove next.

3.2 Noise Stability of Equivalence Relations

As with our earlier discussions, we set p to be of order $1/n$, and assume that the equivalence classes grow linearly in n .

Theorem 3.4. *Set \mathbb{A} to be as described in Section 3.1. Then,*

$$\lim_{n \rightarrow \infty} \mathbb{P}[\mathbb{A}(X, \sim') \neq (X, \sim)] = 0.$$

Proof of Theorem. It is enough to show that the distributions of $\hat{\xi}_{\text{in}}$, $\hat{\xi}_{\text{out}}$ are almost surely distinguishable. This is not difficult to show, since

(2.3) the expected score gap $\xi = \Theta(n_i) = \Theta(n)$ grows linearly,

(2.4) variance $\sigma^2 = \Theta(n \cdot p) = \Theta(1)$ is finite,

(2.5) linear deviations from ξ are unlikely.

A misclassification is therefore not in question. ξ

[‡]For a thorough discussion of the algorithm's construction, please consult the Jupyter notebook <https://elshenawyom.github.io/projects/noise-sensitivity> associated to this thesis.

4 Closing Remarks

This thesis is not interesting for the classification result on equivalence classes, but rather for its introduction of a large class of open problems to study. For instance, one might study the same problem on partial orders, total orders, and perhaps even on unions of sets with different relations. Even in the case of an equivalence relation, one may choose to apply noise asymmetrically, so that the graph of (X, \sim) is one that is directed.

The notion of *noise sensitivity* on binary relations may also be improved, as it is not entirely obvious how one might prove there is no recovery algorithm. It would be very interesting to find an example of a binary relation \sim that is provably *noise-insensitive*. Whether the current definition allows for that is something to explore in the future.

It remains surprising how many ways exist to attack the same question we proposed. For instance, the question may be formulated in a purely *information-theoretic* language, or effectively solved via modularity and community detection, or portrayed in a graph-theoretic setting. Regardless of the approach, the pursuit of this question proves to be an intellectually rewarding experience.

4.1 Jupyter Notebook

A Jupyter notebook associated to this thesis may be found under

<https://elshenawyom.github.io/projects/noise-sensitivity>

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None of this would have been possible without you. ξ

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